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League Schedule

- Week 1 & 2; Practice Both Days
- Week 3-6;
 - Game Minimum Five (during regular season)
- Week 7-8: Playoffs or Tournament

General

- Futsal is played with a ball that bounces less than a conventional football.
 - Size three Futsal ball
- Goals measure six feet wide and four feet high.
- Matches will be Coach or Staff officiated.
- When the ball goes out of play, play resumes with a kick-in.
 - Ball has to be stationary
 - Five seconds to play ball in
 - Youth will get one re-try, on second failed attempt, possession will be awarded to opposing team
- Build out line- All defensive players in a goal kick scenario will drop behind half court.

Pitch (Court)

- Will be played in a traditional basketball court.
- No additional lines will be required.

Duration of matches

- Two halves lasting **18** minutes each, with a three-minute break for half time.
- Running Clock
- Score will kept

Time-outs

- Each team may request a one-minute time-out per half.
- Teams may only call a time-out after notifying the timekeeper and when they are in possession of the ball.
- If a team decides not to use their time-out in the first half, they cannot carry it over to the second.
- There are no time-outs if a match goes to extra time.

Rolling substitutions (On the fly)

- Each team starts with four outfield players on the court.
- Coaches can make as many substitutions as they wish.
- Substitutions can be made without stopping the game.
- Minimum of 3 players to play the game.

Infringements and sanctions

- As in football, fouls are penalized with either a direct or indirect free-kick.
 - NO penalty kicks since there is no penalty area.
 - All fouls will be **Indirect Free Kick**
- Fouls can be sanctioned with warnings.
- NO RED OR YELLOW CARDS.
- No Sliding tackles will be permitted by field players.

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Overtime rules (Tournament ONLY):

- two- Two min overtime periods, If still tied, Golden goal to decide the winner

Merci Rules:

- **At 8 goal differential,**
 - Team needs to drop back on Goal kicks and pass ins on attacking half.
- **At 10 Goals differential**
 - All players need to touch the ball prior to scoring
 - If opposing team gets possession it resets the touches of the team
- **At 12 goal differential**
 - Team must remove a player and play down one player .i.e. 4v5

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